

# Principles of design

**Symmetry:** refers to a balance in which opposite elements are the same-or appear to be the same.

**Harmony:** is present when all the elements seem similar or closely related in pleasing ways.

**Balance:** refers to a feeling of unity; everything works together to achieve the desired mood or message.

**Dominance:** is the special importance of one thing over another in a work of art.

**Asymmetry:** a unity created by using unequal parts or element, the opposite of symmetry.

**Contrast:** refers to very different elements or ideas used together. An example could be a really bright color next to a dull color.

**Repetition:** Rhythm is a feeling of movement when elements are repeated.

\*Consider elements and principles of design whenever you are creating artwork or a composition.

**Composition:** To create, form or design something by arranging parts to create a unified whole.